



AOE Stragedy Game

Pool Event, Open-To-All

Points: 20

- 1- The Event consists of the Age Of Empires Game (Part2)- Conqueror's Expansion Version.
- 2- The event shall take place in the Computer Centre via LAN Connections.
- 3- The Event shall NOT Consist of any introductions and hence a brief knowledge of the Game is required.
- 4- The game will consist of 2 Maps, each consisting of 4 (2 teams in total from each pool) Contesting Teams. Hence a total of 8 teams.
- 5- The maximum team size per Contesting team is 3.
- 6- Each Game shall consist of 10 Points, with the position wise grading as follows-
 - a. Position One- 10 points
 - b. Position Two- 6 Points
 - c. Position Three- 3 Points
 - d. Position Four- 1 Point.
- 7- The ranking within every Game shall be as follows
 - a. First Position- Winner
 - b. Second Position- Highest Game Score after Winner
 - c. Third Position- Second Highest Game Score after winner.
 - d. Fourth Position- Lowest Game Score.
- 8- From every pool at least 1 team from the 2013 Batch is MANDATORY.
- 9- The scenarios and the map shall be randomly assigned on the spot.

Contact:

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